

LDWA NORTH YORKSHIRE: THE KETTLEWELL CHALLENGE (23 MILES / 10 HOURS)

ROUTE DESCRIPTION (VERSION 1.5 / 20 JANUARY 2020)

START: KETTLEWELL VILLAGE HALL [GR SD 969 723]

Next Checkpoint (Bucket Drop) 3.0 miles

TL on leaving village hall. At road junction **TR** and cross bridge. **TL** immediately after bridge and along road with beck on **LHS**. Continue on road past Langdale Garth sign, then take next fork **R** up steep track to gate [SD 978 726]. Through gate, keep to track on **LHS (Lady Anne Way)**. Bear **L** at Finger Post [SD 979 725] and through next gate on **L**.

Take the good track nearest to wall on **RHS** and cross the first of seven walls [SD 984 717]. (Wall 1 ladder stile, walls 2/3 stone stiles, walls 4/5/6 ladder stiles, wall 7 ladder stile and gate). Upon reaching the seventh wall [just after SD 999 705] go through gate.

IMPORTANT: Now head for Finger Post high up on **LHS** [[SE 00040 70435](#)]. Follow sign for **Conistone** through mine workings and the first of five short yellow marker posts [[SE 00031 70368](#)]. **Note this track is NOT on the OS map.** Continue on this track to **Capplestone Gate Bucket Drop**.

BUCKET DROP: CAPPLESTONE GATE [GR SE 002 700]

No drinks, no food / Next Checkpoint 4.0 miles

Go through gate and down Conistone Turf Road. Through next gate [SD 997 691] and follow Finger Post **L**. At next gate [SD 997 687] go through and turn right down **Bycliffe Road** (leaving **Lady Anne Way**). Continue down **Bycliffe Road** to [SD 992 682] before taking gate on left to join **Dales Way**.

Follow **Dales Way** for about 2 miles, then through two stiles in quick succession. At the second stile [SD 999 651] stay on **Dales Way** heading **half L** to a small gated stile near corner of field. Continue to follow **Dales Way** signs on well-marked tracks to **Grassington** and to reach **Grassington Checkpoint**.

CHECKPOINT 1: GRASSINGTON [GR SE 002 644]

No drinks, no food / Next Checkpoint 1.5 miles

After checkpoint **TR**, then follow lane around **L (by Dales Dairies)**. Continue down this lane and across road to reach gate and fingerpost [GR SD 999 643]. Take this path, bearing **L** through gate, all the way to reach **Threshfield Road B6205**. **Cross road with care**, taking footpath opposite (Finger Post **Dales Way**) and keeping **River Wharfe** on **RHS** all the way until you reach gate on bridge at **Linton Falls**.

Go through gate, **TR**, over wooden bridge and follow footpath around until you reach road. **TR** and follow road, keeping **L** at junction, then uphill until reaching crossroads. **Go straight across with care** and follow road into **Linton Village** to reach **Village Hall Linton Checkpoint**.

CHECKPOINT 2: VILLAGE HALL LINTON [GR SD 998 629]

Hot drinks and snacks / Next Checkpoint 1.9 miles

Leaving Village Hall **TR**. Go down road and take track on **RHS Well Lane** [GR SD 997 628]. Continue on lane to reach gate, go forward taking path with wall on **LHS** to reach steps over footbridge to reach path taking you again with wall on **LHS** to reach road **B6265** [GR SD 988 633]. **Cross road with care**, taking lane opposite (**Moor Lane**), continue on **Moor Lane**, to reach junction with **Grysedale Lane** and **Self Clip on RHS** [GR SD 981 632].

SELF CLIP: JUNCTION OF MOOR LANE AND GRYSEDALE LANE [GR SD 981 632]

No drinks, no food

TR into **Grysedale Lane**, and continue all the way to reach **Wood Lane**. Continue along **Wood Lane** to reach entrance to **Wood Nook Caravan Site** [GR SD 977 641]. Go up driveway to reach small car park on **LHS** to **Wood Nook Caravan Site Check Point**.

CHECKPOINT 3: WOOD NOOK CARAVAN SITE [GR SD 973 641]

Cold drinks and snacks / Next Checkpoint 5.1 miles

Leaving Check Point **TL** and continue up road to reach fingerpost on **LHS** - take this path all the way to reach wooden stile in fence. Go over stile, cross small Beck and continue on path through **Cow Close Wood** passing **Height House Farm** on your **RHS**.

Then take the small track down to **Height Laithe Farm** [GR SD 959 646]. Take the small gate through the wall stile on your **LHS** and continue uphill through a rocky area with the wall on your **LHS**, to reach stile with stone steps. Go up the steps, through stile and on to track, **TR** and continue on track/bridleway to reach **Malham Moor Lane**.

On reaching **Malham Moor Lane TL** and continue on this minor road/track to reach **Mastiles Lane** [GR SD 937 657]. **TL** into **Mastiles Lane** taking the track all the way to **Street Gate Checkpoint**.

CHECKPOINT 4: STREET GATE [GR SD 905 656]

Cold drinks and snacks / Next Checkpoint 5.0 miles

Leaving Checkpoint take the permissive path signposted **Arncliffe Cote** all the way up to **Lee Gate High Mark** [GR SD 925 680], continue on this path and descend down into **Littondale** and **Arncliffe Cote** [GR SD 947 704].

TR at the road and follow the road round (**care needed – busy road**). **TL** on reaching **Outgang Lane**. Continue down lane to reach footbridge. Cross the footbridge and **TR** to **Hawkswick Checkpoint**.

CHECKPOINT 5: HAWKSWICK [GR SD 953 707]

Drinks and snacks / Finish in 2.5 miles

Leave Checkpoint and continue on road to reach fingerpost [GR SD 955 706]. **TL** go through 1 gate, continue through 2 more gates then sharp **TR**. Continue on the steep diagonal uphill climb to reach Cairn [GR SD 967 703]. On reaching Cairn you **must take path on L**.

Follow this path to reach wooden stile over wall [GR SD 967 704]. Go over stile, take the **LH** path passing various rocks and small cairns at side of path. Continue on this path all the way to reach **Knipe Wood**, descending down to reach road **B6160**. **Care is needed on this descent – THE LIMESTONE CAN BE VERY SLIPPERY WHEN WET.**

Do not go through the gate onto road but continue on path to reach small wooden stile into small wooded area. On leaving wooded area **TR** onto road and go over **New Bridge**. Pass Main Car Park on **LHS** and Bus Stop. Cross over small bridge, **TR** up road to finish at **Kettlewell Village Hall on LHS**.

WELL DONE !

HOT MEAL !