# The 33<sup>rd</sup> Poppyline Marathon

17th June 2017 - Route Description

#### Emergency number: 07906 404673 or 07597 052572

Ahd - Ahead Cont - continue FL – Fork Left	BL - bear left FB - footbridge Fllw - Follow	BR - bear right Fd - Field Fm - farm	BW - bridleway FK - Fork FP - Footpath
FR - Fork Right		immed - immediat	-
junct - junction	KG - Kissing Gate	minicu - miniculat	L - left
NCP – Norfolk Coa	st Path NT - I	National Trust	m - metres
PH - public house	PSB -	- Poop Scoop Bin	R - right
Rd - road (mRd - minor Rd)		SLOT - Same Line Of Travel	
SO - Straight On	SP - signpost	ST - stile	thru - through
TK - track	TL - turn left	TR - turn right	
WTP - White Top Post		WM - waymark	
WMP - Waymark Post		WW - Weavers Way (note 3)	
X - cross	XR - Cross-roads		
(170) - bearing 170 (magnetic)		(TG 203 024) - Grid Ref (example)	

Notes:

1. "... on R ..." means "... on **your** R ..."

2. Numbers on left are distances in miles.

3. The WW marked on OS maps is **not** always as waymarked. The Council have amended the route. This route is the one you follow.

4. Please return your Tally Card to the finish desk or to a marshal if you retire.

#### Start at Sheringham Primary School, Cooper Road (TG 152 423) NO NON-WALKERS BEFORE 09.00 WE TAKE YOUR NUMBER AND TIME WHEN YOU GO IT IS YOUR RESPONSIBILITY TO GET YOUR TALLY CLIPPED BY US 8.00 (slower) to 8.30 (faster) walkers – 8.30 short route walkers 9.30 runners

**TR** out of school onto Cooper Rd.

Continue until you reach main road, **TL** and follow path at side of main road all the way **SLOT** to roundabout.

At roundabout (use pelican crossing) **SLOT** into Sheringham.

Cross railway (Poppyline to the west, National Rail to the east).

Continue on R of shopping street. At clock, **SLOT**.

Where Rd bends L, follow Gun Street (The Lobster PH on R). At Oddfellows Hall **BL** between bollards to Lifeboat Plain. **BL** and **BR** along promenade. Continue with beach huts on R. After beach huts, opposite PSB, **TR** up steps. Pass "The Wee Retreat".

At Rd **TL** and continue on stony path through barrier. **SLOT** on coast path uphill, up steps. At Trig pillar downhill on cliff top path.

At WM, bottom of steps take middle path and stay on this path towards white cottage and level crossing.

Over level crossing and **BL** down hedge lined track. Reach main Rd where **TL**. After 10 m **X** Rd carefully and immed **FR** along tarmac Rd passing FPSP (NCP).

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**TR** by terraced cottages up gravel track. **Dogs on leads here please. SO** past school and farm. In 600 m at National Trust SP **TL**. Stay on left hand track.

At gate on L ignore turn to R and continue down TK (becoming wider). TK continues later between buildings. At bend **BL**.

## 3.5 (TG 182 421)

At bend BL then **SO** to Rd. **X** to join TK (5 m to L of seat).

**SLOT**, later with fence on L to **TL** on tarmac TK across golf course.

At T junct in tarmac, gateway on R, **SLOT** (SP Restricted Byway) narrow FP, fence on R, HG on L. In 50 m at SP (NT, Incleborough Hill), **TR** through KG up steps. Ignore FP (SP "footpath") on R.

At seat, top of hill, follow path (145) across top of hill.

At track crossing (189 421) TL. Downhill, down steps and thru KG.

**X** path. Thru KG to cross field. Thru KG and **SLOT** on enclosed path.

#### **TR** opposite double field gates and **SLOT**.

Path becomes enclosed, later fence on R, wall on L.

At end of flint wall **TR** on Rd and in 12 m **TL** with play area on L. At T-junct **TR** on road. Just past Beaconsfield flint house on L, **TL** (*The Buddleias/Driftwood*). **SLOT** with WM on L. Continue with HG on L to enter narrow path (*HG on L, fence on R*).

**SLOT** through gate, cross grass area, cross railway with care and through gate. **TL**. At PFPS **TR** uphill with HG on L, later with fence on R to enter enclosed path. Through trees. Leave trees and continue towards caravans *(fence on L)*. At TK **BR** and **TL** before Way Out sign. Continue on path through trees. Path descends and later with wall on L to reach TK.

**TL** *(Norfolk Coast Path)* on metalled Rd by sewage works. **X** Rd & SO with houses to reach main Rd. **TL** towards church.

Just before supermarket carpark entrance, **X** Rd and **SLOT** on opposite pavement into West Street (do not TR into Hall Rd), continue to T junction and **CP1** in car park opposite,  $\frac{1}{2}\mathbf{R}$ .

## CPl Meadow Road Carpark 6.1 miles (TG 216 419) - Opens 9.15, Closes 10.55

TL from CP (Meadow Road) on pavement, railings on L. Just before junction TL down ramp and follow RH hedge to opposite corner of playground and grassed area. Thru gap and **TL** on footpath. **SLOT** on roadside footpath, at end of tarmac **BL** on path, to **TR** on TK (in front of "Amazon Zoo" sign) to Rd. TL. In 110 m, after house on R **TR** at WW sign.

Thru KG and **X** field diagonally (205) on path uphill keeping wood on R. At left wood corner **BR** (230) on path across field, thru KG, over Rly Bridge. **SLOT** with HG on L, **SLOT** (230) across field, then follow L edge of field to lane in next corner.

### 7.2 (TG 209 403)

**X** lane to go up steps. **BR** thru wood.

Follow path to leave wood & **TL** onto FP with fence on your R, **SLOT** to main Rd. **X** Rd carefully and **TR**.

**FL** onto TK by war memorial and **SO** to reach a kissing gate beyond cottages. Pass through kissing gate & **SLOT** across field, through trees, to gate and cattle grid.

Go through gate and **TL** continue across 2<sup>nd</sup> cattle grid and continue on TK. Opposite church **TR** through small gate. Continue towards church with fence on L. At corner of cemetery wall **TL** through two gates into churchyard.

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**TR** with church on L to exit churchyard at double gates. **TL** to pass through small gate and **BR** (233) past bench seat. Cross ST by gate and large trees. **TR** past yellow arrow WM downhill, wall on R.

Continue with wire fence on R to field gate by brick wall.

**SLOT** with lake on R and **SLOT** up through trees. Ignore first TK to R at end of lake.

At Y-junct **BR** (WW) to Rd. **TR**.

In 50 m ignore minor Rd on R and ahead to renovated stone cross.

**SLOT** across junction on TK.

Continue, ignoring all TKs to L and R, to Rd (Valley Farm House on L). **SLOT** thru village.

At junction **FL** (SP West Beckham).

25 m after notice board on L, **TL** on FP up loke<sup>1</sup> (pass parked cars with care). **11.8 (TG 158 399)** 

At end of houses continue uphill then **TR** on TK to road and **CP2** at junction.

## CP2 Church Lane, West Beckham 12.0 miles (TG 156 395) Opens 10.25, Closes 12.25

**X** with care and ahead on very mRd (SP West Beckham). Continue along road for 1 mile past church then Wheatsheaf PH.

# LONG ROUTE ON NEXT PAGE SHORT ROUTE BELOW

In 100 m after Wheatsheaf PH (opposite Ivy Cottage) **TR** on FP (approx (010)) across Fd, bearing L to WMP to corner. **X** FB. Cont HG on L. At end of Fd ahead on loke<sup>1</sup>, between houses. At WM **SLOT**. At junct **SLOT**, wall on L. Loke bends L to mPd. **TP** 

Loke bends L to mRd.  $\boldsymbol{TR}.$ 

At XRd *(main Rd)* cross carefully then immed **TL** into Sheringham Park. Down drive to Sheringham Park (NT).

When drive bends L towards car park **SLOT** on TK.

Ignore next L to NT centre (Wood Farm Cottage).

Fllw Blue WM. **SLOT** on narrower path, later downhill. Ignore all TKs to L and R. Eventually reaching cattle grid. Over cattle grid into parkland

(DOGS ON LEADS PLEASE). Continue to 4 way junction by Sheringham Hall, at bottom of hill. **TL**, SP Gazebo, to gate. Thru and **TR**.

## 15.0 (TG 131 422)

Pass Gazebo on R (worth a look as long as you don't mind heights !). Continue following red arrows towards coast. At Rd, CROSS WITH CARE. Thru gap and **TR** (red arrow). At end of field **TL** between posts on enclosed TK towards coast. **TR** along cliff top path (red arrow).

## 15.9 (TG 132 435)

NB The unstable cliff signs mean what they say. Be careful on cliff top. After passing golf course and Coast Guard hut descend towards Sheringham. **TR** then **TL** onto Rd at boating lake passing gardens and shelters on your L.

<sup>&</sup>lt;sup>1</sup> Loke is local dialect word for tiny lane.

**TR** onto Rd towards roundabout. **SO** at roundabout.

At end **X** Church Street into St. Peter's Road & cross to Sheringham Steam Railway Station (*Welcome to the Poppyline Station*).

**TL.** At junction with High Street **TR**, cross Rd and **SLOT** to roundabout.

BL to cross at pedestrian crossing and SLOT (A1082, Holway Rd).

Cross Alexandra Rd and Sandhurst Court. Cross Snaefell Park Rd by yellow bin.

At Pelican Crossing cross road. **TL** and cross Childs Way.

At Cooper Road **TR** and follow to

#### Finish at Sheringham Primary School, Cooper Road (TG 152 423) 18.1 miles ascent 516 m - Opens 13.20, Closes 18.00 CONGRATULATIONS from Norfolk & Suffolk Group LDWA !!!

# LONG ROUTE BELOW ON THIS PAGE

Continue along Rd in same direction from Wheatsheaf PH for 1 mile into Bodham. Pass Red Hart on L and Bodham VH. TL, Hall Close, between carparks. Follow RH footway which becomes enclosed path. At TK TL.

When TK goes R (to allotments), SLOT crossing stream in HG gap to join new stony

farm TK on L side of field (HG initally on L). Keep on TK.

At power pole **TR** with TK towards Fm. At Rd **TL**.

## 14.9 (TG 120 391)

At T-junct across to TK. Follow TK to field gate (with view of Baconsthorpe Castle). **X** broken stile to L of gate. At next gate **X** stile to L of gate, to keep castle on L. **SLOT** with farm buildings on L. At end of modern barn **TL**. In 35 m **TR** on **TK**. In 630 m at WMP (partially hidden) on L (FP) **TR** on track past three oak trees. At tarmac farm drive before farm **TL** past "10 – Caution Speed Ramp" sign.

At Rd cross to lane opposite (Chapel Lane).

At T-Junct TR. Just past phone box on R, TR to

### CP3 Hempstead Village Hall 17.1 miles (TG 088 381) Opens 11.30, Closes 14.20

At left bend in Rd, just before phone pole with mirror, and FPSP, **TR**. Continue on footpath (very overgrown) with HG on L to Rd. **TR** on road and in 275m **TL** at hedge, no FPS. Footpath very overgrown.

Continue with HG on R. At end of Fd, at WMP (note: circular walks WM TR), TL on enclosed path. At WMP **TR**. At stile (at end of enclosed path) **TR** on Fd edge. Continue under telegraph wires, 100m T<sup>1</sup>/<sub>2</sub>L (335) across Fd. At WMP enter wood. At Rd **SLOT**, later Selbrigg Pond on R.

At T junction **SLOT** onto FP entering wood. In 165 m, at WM, **TL**. Ignore paths to L or R & follow waymarked path (later with buildings on R and small chapel on L) to main Rd.

Cross Rd with care and TL.

At third Rd/TK on R (gravel TK - Bernard Close) **TR** and where close turns L **SLOT** on narrow grassy path between gardens.

At path T junction **TL** to pass behind gardens on your L.

At gravel drive **SLOT**. At Rd **TR** and in 10 m **TR** (Warren Road).

After passing Warren Farm on your L, concrete track becomes muddy and narrows into path. Enter Kelling Heath caravan park through barrier. In 45 m TL (FP). Follow clear path across heath to Rly and level Xing.

## 20.7 (TG 102 414)

DO NOT CROSS but **TR** with railway on L.

In 500 m, at top of rise, **BR** with main TK. Pass WM on L (Squirrel).

On reaching 2<sup>nd</sup> WM (Squirrel) immediately **TL**, steeply, down grass TK.

At bottom of slope path narrows, later with fence on R.

In 300 m reach Kelling Heath Park platform. **SLOT** with railway still on L.

Later, TK joins from R. Pass pond on R, later VIEW HOLES on L.

Pass pond (for engines) on your L. Cont on tarmac TK, pass house on L to Rd.

**X** Rd 1/2 L into grassy area, and continue fence on R later railway station on L. Just before FPSP on L (Sheringham Park 1m) **TL** through gate into Weybourne

station and **X** railway by FB to opposite platform.

### CP4 Weybourne Station 21.8 miles (TG 117 419) - Opens 12.30, Closes 16.30

From CP retrace steps across Rly by FB. At bottom of steps **TR** on platform & in 5 m **TR** thru gate. **TL** with Rly on L and fence on R.

Thru gap to R of gate and **BL** uphill with fence on L to NT sign, bearing left cont on track.

In 600 m, at end of mature trees on R, **BL** on TK (red/black arrow).

300 m later, at end of clear fell area, **BL** into scrub trees (red & black arrows). Continue thru barrier (Sheringham Park/NT Sign).

Then uphill to gate. DO NOT PASS THRU but **TL** (SP Coastal Path 1 mile). 22.8 (TG 131 422)

Pass Gazebo on R (worth a look as long as you don't mind heights !). Continue following red arrows towards coast. At Rd, CROSS WITH CARE. Thru gap and **TR** (red arrow). At end of field **TL** through posts on enclosed TK towards coast. **TR** along cliff top path (red arrow).

## 23.6 (TG 132 435)

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