

Abbreviations: **L** = Left, **R** = Right, **TL** = Turn Left, **TR** = Turn Right, **AH** = Ahead, **X** = Cross, **Thru** = through, **FP** = Footpath, **BW** = Bridleway, **KG** = Kissing Gate, **WP** = Waymark Post, **CB:320** = Compass Bearing 320, **GR** = Grid Reference.

**Emergency number during event – 07933 735 338**

**Start – Barton Village Hall: GR: TL 082 306**

Leave Barton Village Hall site & **X** road using pedestrian crossing. **TL** & **AH** past **Gale Court** sign & into **Old Road**. In 40yds **TL** & **X** road into park at iron gate. In park go  $\frac{1}{2}$ **R (CB:140)** to far corner of tennis court fence. Continue 20yds to go **thru** **KG** on **L** & **AH** on path to road & church. At road **TR** for 110yds to gate (ignoring **BW** on **L**). **Thru** wooden gate & **AH** 120yds, with cemetery on **R**, on path to "Barton Hill Nature Reserve" sign. Here **TR**, past dog poo bin, & in 30yds **X** footbridge & **immediately TL**.

**0.4M 085 301** Continue **AH** with stream on **L** for 500yds, where **TL thru** gap in hedge & over stream on sleeper bridge. Then **TR**, now with stream on **R**. At metal gate & Nature Reserve sign go **thru** **KG** & **AH** with stream on **R** & scrubland on **L**. In 165yds, when scrubland & hedge end, **bear L (CB:90)** up rise, with steeply rising hills either side. When steeply rising hill is faced, take rising path to **R (initially CB:130)** with steeply rising hills either side. Continue up valley path to the "top" and a fence, where **TR** towards corner.

**1.2M 092 295** Here turn **sharp R**, ignoring **KG** on **L**, & **AH** with hedge on **L** & edge of steep coomb on **R**. Keep **AH** to find **KG** in corner of the Nature Reserve. **Thru** **KG** into small thicket. After 20yds, at **WP**, **fork L** to a **KG**. **Thru** **KG** & **TL** with fence on **L**. At end of fence keep **AH** on track for 730yds to emerge onto road. (**Caution - fast moving traffic.**)

**2.0M 091 284** Cross road & **TL** for 115yds to signpost "Chiltern Extension" where **TR** onto **BW**. Continue along track for 1100yds, past **WP** to pass under pylon wires to reach **X** track. **TR**, with golf course on **L**, for 350yds - this is the Icknield Way.

**2.9M 092 273** At next **X** track **TL** across golf course - **watch out for flying golf balls**. In 40yds **fork R** at **WP** & **AH** at 2<sup>nd</sup> **WP** to gate. **Thru** gate & **AH** on track, uphill at first, to gate. **Thru** gate & **AH** with fence on **R**. At next corner of field ignore **KG** & **TL**, with fence on **R**, to T junction.

***Do not follow shorter routes which TL here.***

**3.5M 092 264** **TR** & continue with fence on **R**. In 170yds **TL thru** **KG** to path uphill (**CB:225**). Continue uphill, up steps & **thru** **KG**. Continue up path with fence on **L** to pass Warden Hill trig point (30m to your **L**). After trig point keep on path for 220yds to fence corner.

**4.0M 090 258** At fence corner, go  $\frac{1}{2}$  **L (CB:145)** to follow Chiltern Way sign – still fence on **L**. Continue on defined path, fence on **L**, downhill & **thru** **KG**. Continue **AH** around field edge with hedge and large trees on **R** to reach a stony track where **TR**. Then **AH** for 500yds to **X** track.



**TR** out of side entrance of village hall & **AH** to road where **TR**.

***The 17 mile route goes L here.***

After 40yds **TR** into **Crab Tree Lane** and in another 20yds take **L fork** (No Through Road sign) to arrive at church gate. Enter churchyard on gravel path. At main church entrance **TL** and exit churchyard **thru** KG. **AH**, passing isolated gate, & at fence corner **bear R (CB:190)** to KG & signpost in far corner. Go **thru** KG & at road **TR** to T junction.

**12.2M 146 313** At T junction (beware of traffic on bend), continue **AH** onto FP, with electricity poles and hedge on R. **AH** for 600yds to reach T junction with track. **TL** on track with hedge on R. After 180yds, at WP, **TR thru** KG.

**12.6M 144 306** **AH** on path, with wire fence on R, uphill to WP. **AH** on grassy path with metal fence on L. Where fence bears **L, AH** (initially **CB:230** then **CB:210**) for 275yds over two rises to KG to L of log pile. **Thru** gate, **X** track, and **AH** with hedge on R to near road. **TL** on path **thru** hedgerow for 45yds to road.

**13.1M 141 301** Cross road with care (**B655, caution – fast moving traffic**) and into field at FP sign (Chiltern Way Ext). Bear slightly **R (CB:200)** away from hedge up field to **WP's** with copse on L. **AH** 30yds to WP beyond copse & **fork L (CB:140)**, shortly to descend (carefully) down broken steps. **X** track & **AH** through trees/garden with fence on L. At bottom of slope **X** gravel drive then **thru** gap and in 20m **thru** gap in fence. **X** open fields (**CB:140**) towards L corner of copse & **bear L**, to meet hedge on L. **AH** downhill for 750yds to track junction by rubble pile. **TL** with hedges on both sides of track to just before road.

**14.1M 151 297** **Do not walk on road.** **TR** up bank into field & walk along field edge (single file please) adjacent to road. After 300yds go through gap in hedge to R of BW sign. Continue adjacent to road along edge of field for 100yds (40yds before **chevron signs** at bend), where **TL thru** gap to road. Cross road (**B655, extreme care - fast moving traffic**) then **AH** along field edge with hedge on L, to emerge onto road. (*Note: these 3 fields are private land and only available to the public for this event.*)

**14.7M 158 298** **Cross road with care** and **AH** on path opposite with chain link fence on L. In 200yds turn **R** & in 10yds at WP **TL** to continue on path at top of bank with infant stream on **L**. **AH Thru** trees for 550yds to KG by large gate marked Oughtonhead Common Local Nature Reserve.

**15.2M 165 301** **Thru** KG and **AH** on gravel path to pass seat on L. Keep **AH** for 700yds (with stream on L) passing marker post '4' on L, 2 further seats & marker post '2' on L. Keep **AH** until **X** track is reached. **TL** to pass **thru** KG and over stream.

**15.8M 171 307** Keep **AH** between buildings on tarmac, then stony track, to track "T" junction, where **TR**. In 20yds **TL** on path passing in front of white houses on L and 'Hoop' waymark on post. Continue **AH** to fork in track near electricity pole and WP.

**16.1M 167 311 Bear R**, continuing on gravel path. In 300yds at junction of tracks, where main track turns L, continue **AH** across bridge. In 10yds  $\frac{1}{2}$ L across field (**CB:350**) to hedge corner. At hedge continue **AH** on wide track for 1200yds, with landfill site on R, to go between houses & emerge onto road.

**17.2 M 164328 TR** on pavement (Holwell village) & in 40yds **TR** onto BW. In 200 yds **TL** at WP, to pass seat on L. Continue **AH** into playing fields to checkpoint at Cricket Pavilion.

**CP 3 Holwell Cricket Pavilion GR: TL 166 332 17.5m**  
**Opens 11:30 Closes 15:00**

From checkpoint continue to car park to emerge onto road & **TL**. **AH** on pavement & where road turns L (church on L), **cross the road with care** & **AH** on track to R of house No.10. After 35yds, at FP sign (FP no.1), take stony FP **AH**. After 130yds (just before the sewage station) **bear R** on grassy track (**CB:340**). Keep with path as it swings L **thru** gap in hedge, & then swings R. After 100yds go **thru** gap & **TL** with hedge on L. **AH** for 800yds, past two WPs to 3<sup>rd</sup> WP in field corner, & small wood on R. **TR** with wood on L, for 120yds to gap on L with WP.

**18.5M 155 337 TL** through wood to **X** wooden bridge, then **AH** with hedge and ditch on R for 450yds to **X** track with WP. Keep **AH** for 80yds to **TR** across wooden footbridge. **AH** on tarmac track for 200yds, with hedge on L, to further WP. Here **TR** to **X** field (**CB: 35**), to hedge/wire fence **AH** at lower field corner to left of farm. Continue **AH** to top field corner where **TL** downhill with hedge on R. At next corner (with tarmac drive to R) **TL**, ditch now on R. In 80yds at WP **TR** on wide grassy track, becoming gravel. Keep **AH**, (ignoring L turn) for 700yds to road.

**19.8M 143 346** At road **TL** & in 180yds pass houses to FP sign where **TR** over stile into field. **AH** with wooden fence first on R, **thru** gap then fence on L. **AH thru** KG then  $\frac{1}{2}$ L across field over collapsed fence to KG in far corner. **Thru** KG & **thru** gap in hedge. **TR** with hedge on R, fence on L. **AH** passing WP on R (ignore stile on L & KG on R). At end of hedge **AH** across open field (**CB:330**) to go **thru** gap in hedge, on L of large tree. Keep **AH** across further field to road - heading for LH side of clump of trees on skyline.

**20.7M 135 355** Cross road, **TL** and continue on road (facing traffic) for 900yds to T junction. **AH** across road and onto FP (beside red bin), between fences to KG. **Thru** KG then  $\frac{1}{2}$ L **X** field (**CB:190**), to KG 15yds L of field gate. Go  $\frac{1}{2}$ L again **X** next field (same CB) & **thru** a further KG. **AH thru** trees & **X** field, with power pole on R. At pole **bear R (CB:230)** to far L corner of field (ignoring KG on L) to go **thru** hidden (& broken) KG in corner - not more obvious KG to R. **AH** across field (**CB:160**) towards houses. **TL** on lane & **TR** at road. In 160yds **TL** across road into car park & checkpoint at rear entrance of hall.

**CP 4 Shillington Village Hall**  
**Opens 11:30**

**GR: TL 127 341 21.8M**  
**Closes 16.30**

Leave village hall & return to road & **TL** on pavement.  
In 60 yds **X** road & **TR** into Church Street. Where road bends R continue **AH** up hill (signed "churches") passing church on R.  
When tarmac ends, continue down earth steps & onto grass track.  
**AH** on track & over bridge to WP.

**22.3M 121 338 TL thru KG.** After crossing field with fence on R, do not cross stream, but **TR** at WP to KG in corner of field.

**Thru** KG and **AH** with ditch on L, then also with fence on R.

Go **thru** 2 KGs then **AH** with fence on L.

**Thru** 2 more KGs to pass between fence and buildings, and along path to road.

**22.7M 119 332** Cross road to track opposite & **AH thru** gate with hedge & new buildings on R. At end of track **AH** on FP to walk under power cables around field edge with stream on L.

Keep **AH**, back under power cables, & at field boundary & WP keep **AH** with stream on L.

At the next WP continue around field edge, still with stream on L (ignoring gap in hedge by short WP) & continue to WP where hedge ends.

**23.5M 112 324 TL** to cross ditch by bridge, & **½R (CB:200)** across field diagonally to wooden bridge. **X** bridge & **TL** on wide track, now with ditch on L. At WP, **AH (CB:210)** on FP across field to WP at corner of copse. Pass L of copse, to WP at far L corner of copse. Continue **AH** on FP (**CB:170**) towards cream house in distance to reach road.

**The short route joins here from left.**

**24.4M 107 310** At road **bear R** into Hexton village.

At road junction, before Raven PH, **TR** (signposted Higham Gobion).

In 125yds **TL** onto track then **immediately ½R (CB:320)** onto path across field to **X** footbridge.

**24.9M 103 311 AH** on FP, becoming grassy track, with hedge on L & fields on R for 900yds (passing **thru** gap **AH** & with **R** & **L** turns).

At end of hedge **TL** on path & in 70yds **TR** now with hedge on R.

Continue **AH** for further 800yds to reach hedge **AH** & **fork L** of hedge - later with barbed wire fence on R.

**25.9M 087 311** At end of fence **TL** with house gardens on R.

After 40yds cross footbridge to metalled FP.

Follow FP to road & **TL** - then **AH** for 500yds, passing school & letterbox. When pavement starts on R, **X** road & follow path round to **R** into **Hexton Road**. Stay on pavement for 300yds & **TR** into:

**BARTON-LE-CLAY VILLAGE HALL and FINISH Total 26.5 miles**

**WELL DONE**